# Recognition Ability of Interval Fusion with Preference Aggregation in Weld Defects Images Analysis

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Abstract – This paper describes a potential applicability of the interval fusion with preference aggregation (IF&PA) approach to the weld image segmentation as the key stage in recognizing a welding joint defective region. In the proposed method, the weld image is divided into a series of equal horizontal bands. For each band, an intensity histogram is plotted, using which the lower and upper bounds are defined for the intervals, which are expected to characterize the defect (foreground) and defect-free (background) areas. The intervals are represented by inrankings forming the foreground and background preference profiles. The Kemeny ranking algorithm is applied to the two profiles in order to determine the best representative points values (in RGB code) of the foreground and background areas. The values serve then as seed parameters of the region growing algorithm applied to distinguish defect and background regions during the segmentation. This approach was tested in segmenting a number of typical weld defect images. The experimental results showed that the proposed approach allows to accurately separate the defect-free region from the defective one.

Keywords – Weld, Defect, Segmentation, Image processing, Region Growing, Interval Fusion, Preference Aggregation.

### I. INTRODUCTION

Quality control of welding is one of the most important activities of testing, diagnostics and inspection. An integral part of this process is the visual inspection of weld surface, carried out in accordance with ISO 17637: 2016 [1]. The visual control process is very timeconsuming and monotonous for the operator, especially under large spatial extent and complex configuration of controlled objects. The inspection process can be automated using image processing methods that typically implement image acquisition, pre-processing, image segmentation, extraction of defects and their classification [2].

Pre-processing is required to improve image quality. The "raw" image of the weld joint is converted to a uniform appearance, for example, a color image is converted to grayscale, uninformative or less informative areas are removed, etc. If necessary, at this stage, the image is filtered to blur the brightness differences and remove outliers [3].

The key stage in recognizing a defective region is the image segmentation [4,5]. Therefore, the quality of defect recognition depends on the choice of segmentation method and its fine tuning. Currently, known segmentation methods are based on the selection of a region of uniform brightness or color by setting the initial conditions [6,7]. A common disadvantage of these methods is that they are not able to give an integral characteristic of the defective area. Defective areas in the photo image often have a non-uniform brightness, which is associated with differences in the depth of the defect and the quality of lighting when receiving a photo image of the weld. Even after the pre-processing stage that precedes the segmentation, it is not always possible to achieve color uniformity in the defective region. Therefore, it is necessary to merge the segments with different levels of brightness [7].

The aim of this paper is to describe a method of weld image segmentation based on the approach proposed by the authors, interval fusion with preference aggregation (IF&PA), which proved to be reliable and accurate when processing heteroscedastic data [8,9].

### II. WELD DEFECTS IMAGES SEGMENTATION

In this paper, image segmentation is of particular interest to us. At this stage of recognition, using the uniformity criterion, the image is divided into two areas: a defect area (foreground) and a defect-free area (background). The defect area is characterized by a significantly darker color than the defect-free area. Moreover, if a defect-free area has dark regions, then it is likely that they will be recognized as defects, despite the measures taken during preliminary processing.

### A. Tresholding

The simplest segmentation method is tresholding, in which the threshold value d is used as a uniformity criterion in the form of an RGB code of a color of the defect area [7]. It is often sufficient to assign a black color code as the threshold d, since a defect in the weld joint will be black after the image is converted to the grayscale. In this case, an automatic segmentation mode is implemented.

If a defect-free area contains dark regions, then for their correct recognition, an interactive mode is required. In the mode, certain pixels are marked on the image (for example, using a "mouse"), the shades of gray of which, according to the operator, characterize the defective area in the best way. The threshold value d in this mode is calculated as some *average* of the colors of the selected pixels (that is, the value of the RGB code), which characterizes the predominant shade of gray for the defect area.

Tresholding was implemented by the authors in the algorithm for computer-aided defect recognition (CADR) in welded joints, implemented in MATLAB and described in [10]. Experimental verification of the algorithm showed that when recognizing a "burn through" defect type (subgroup 105 of the ISO 6520-1: 2007 [11] standard), see Fig. 1, an interactive mode was required. Indeed, in the upper part of the recognized image there are defect-free areas that can be recognized as defects due to the presence of dark regions, and the lower part of the defect image has relatively light regions that can be taken as a defect-free area. To solve the problem, the operator interactively selected pixels with a specific shade of gray in the defective area using the mouse, which made it possible to estimate the binarization threshold d. This led to a more reliable distinction between defect and defect-free areas of the weld. However, note that the lower part of the defect remained unrecognized even in the interactive mode, since its shade of gray was closer to the color of the defect-free area.

To avoid a use of the interactive mode, it is desirable to apply a more advanced segmentation method. One of these methods is Region Growing.

### B. Segmentation by Region Growing method

Region Growing - is a group of image segmentation methods based on the use of local image attributes [12,13].

The idea of the method is to analyze first the starting point (seed), then its neighboring points, etc. in accordance with some criterion of homogeneity (for example, pixels in a certain range of grayscale), and in the subsequent enrollment of the analyzed points in one or another region (the number of starting points should be equal to the number of homogeneous regions in the image). In other versions of the method, the starting point is not individual pixel, but the division of the image into a series of small regions. Then each region is checked for uniformity, and if the test result is negative, then the corresponding area is divided into smaller sections. The process continues until all the selected areas pass the uniformity test. After that, the formation of homogeneous regions begins by means of growing.

Notice that since the regions are grown based on the uniformity criterion, the information about the image, which is contained in its histogram, can be useful. In MATLAB, in Image Segmenter application, it is possible to create a function that implements the method of region growing. We have created such a function, that segments the image C into foreground and background regions, with the following syntax:

$$BW = regionGrowing (C, f, b),$$
(1)

where BW is the image after segmentation, f and b specify the linear indices (seeds) of the pixels in the image marked as foreground and background, respectively.

The accuracy of the initial seed values f and b, which play part of representatives of their regions, definitely impacts the final segmentation result. Therefore, the way in which the appropriate values f and b are selected is very important when applying the method. For example, selection by simple averaging of specified pixels colors is unlikely to be useful, as shown in Section II.A.

In the rest of this article, we intend to show how the IF&PA method can be useful in choosing seed values f and b.

### III. INTERVAL FUSION WITH PREFERENCE AGGREGATION METHOD

The IF&PA method begins to work on a set of initial intervals  $\{I_k\}, k = 1, ..., m$ , describing some data of arbitrary origin such as measurement or computing results. The centers  $x_k$  of the intervals are usually known, and their lower and upper bounds are also known or can be formally determined as  $x_k \pm u_k$  for given  $u_k$ .

The key idea of the method is to transform initial intervals into rankings constructed from discrete values belonging to the intervals, and determine the best discrete value in a consensus ranking as a result. This transformation enables essential information of input interval data to be revealed regardless of data distribution law [8].

The IF&PA method consists of the three main stages presented below.

1. Generating a range of actual values (RAV)  $A = \{a_1, a_2, ..., a_n\}$ :

• find the RAV as a union of initial intervals  $\{I_k\}$ , k = 1, ..., m, such that the least lower bound and

the largest upper bound among all  $I_k$  become the lower and upper bounds of the union correspondently;

• break the RAV into n - 1 equal subintervals of length (or *norm*)  $h = (a_n - a_1)/(n-1)$  to obtain the discrete values  $a_2, a_3, ..., a_{n-1}$ ; the number *n*, or *cardinality* of the RAV partition, can be selected in accordance with recommendations given in [8,9] or taking into account other considerations that are relevant in a particular situation.

2. Representing intervals by rankings  $\lambda_k$  induced by intervals  $\{I_k\}$ , which we call *inrankings*:

• compose inrankings  $\lambda_k$  using the following conditions for i, j = 1, ..., n:

$$a_{i} \in I_{k} \land a_{j} \notin I_{k} \Longrightarrow a_{i} \succ a_{j};$$

$$a_{i}, a_{j} \in I_{k} \lor a_{i}, a_{j} \notin I_{k} \Longrightarrow a_{i} \sim a_{j};$$

$$a_{i} \notin I_{k} \land a_{j} \in I_{k} \Longrightarrow a_{i} \prec a_{j};$$

$$a_{i}, a_{i} \in I_{k} \text{ are neighbors} \Longrightarrow j \equiv i + 1,$$
(2)

where  $a_i \succ a_j$  is a strict order relation and  $a_i \sim a_j$  is a tolerance relation;

• form the input preference profile  $\Lambda = \{\lambda_1, \lambda_2, ..., \lambda_m\}$  consisting of *m* inrankings  $\lambda_k$ .

3. Determining a fusion result  $x^*$  as the most preferable alternative in consensus ranking  $\beta_{fin}$  for the profile  $\Lambda$ :

• aggregate inrankings  $\Lambda$  by recursive algorithm RECURSALL [14] implementing the *Kemeny rule*, find *all possible consensus rankings* as an output profile B(N, n) = { $\beta_1, \beta_2, ..., \beta_N$ } and transform it into a single *final consensus ranking*  $\beta_{fin}$  by the convolution rule [15]: for all i < j, i, j = 1, ..., n,

$$(r_i < r_j \Longrightarrow a_i \succ a_j) \land (r_i = r_j \Longrightarrow a_i \sim a_j),$$
 (3)

where relations  $\succ$  and  $\sim$  are over the single final consensus ranking  $\beta_{\text{fin}}$ ,  $r_i = \sum_{k=1}^N r_i^k$  is a total rank  $r_i$ of the alternative  $a_i$  and the rank  $r_i^k$  is a position of the alternative  $a_i$  in the consensus ranking  $\beta_k \in \mathbf{B}$ .

 assign the most preferable alternative *a<sub>i</sub>* which takes the leftmost position in the obtained ranking β<sub>fin</sub> to be a fusion result *x*<sup>\*</sup>; if β<sub>fin</sub> contains more than one best alternatives, then a *sample median* is used as a natural single representative of all these alternatives.

## IV. WELD DEFECTS IMAGES SEGMENTATION USING IF&PA

Let us describe the sequence of actions implemented in the language of technical calculations MATLAB, during segmentation by the example of detecting a "burnthrough" defect on a photographic image of a weld (see Fig. 1).

Let the initial color image of the welded joint (Fig. 1a) be represented by the  $(n \times m)$  matrix  $A = [a_{ij}]$  of pixels in RGB format, consisting of i = 1, ..., n rows and j = 1, ..., m columns.



*Fig. 1. Image pre-processing of a "burn-through" defect: a) initial image A, b) grayscale image B, c) image after filtration C* 

1. Using the *rgb2gray* function, a color image *A* is converted into a grayscale image  $B = [b_{ij}]$ , consisting of 256 shades of gray (Fig. 1b).

2. To suppress luminance interference, the grayscale image *B* is converted to  $C = [c_{ij}]$  (Fig. 1c) using a Gaussian filter (*imgaussfilt* function).

3. Using the *imcrop* function, the image C is divided into 10 horizontal subregions (bands)  $C_1, \ldots, C_{10}$  of equal width (Fig. 2). Note that the selection of the appropriate number of bands is a subject for a separate study. In present work, we consider this number to be given.

4. The construction of intensity histograms for each band  $C_1$ , ...,  $C_{10}$  is performed using the *imhist* (*C*) function (Fig. 2). A grayscale histogram is a graphical discrete function that describes the frequency at which the gray level appears in an image. The abscissa of the graph shows the RGB codes of gray levels (intensity or brightness), and the ordinate shows the number of pixels for a given gray level.

5. For each band  $C_k$ , k = 1, ..., 10, the bounds of the interval  $F_k = [f_k^l, f_k^u]$  corresponding to the range of gray levels of the *image foreground* (dark, i.e. defective, area) are determined:

- the lower bound  $f_k^l$  of the interval is equal to the RGB-code value of the darkest pixel on the histogram;
- the upper bound  $f_k^u$  of the interval is equal to the *average value* of the histogram.

Boundary values of the *image foreground* intervals  $F_k$  for the set of bands shown in Fig. 2 are given in Table. 1.

6. The obtained set of intervals  $F_k$ , k = 1, ..., 10, is fed to the input of the IF&PA procedure (see Section III),

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which forms the RAV, as shown in Fig. 3. The number of subintervals n - 1 of the partition is chosen equal to 10. Lower and upper RAV's bounds are equal to 0 and 115 respectively, therefore, the norm h = 115 / 10 = 11.5. The obtained discrete values  $a_1, a_2, ..., a_{11}$  are shown in Fig. 3. The preference profile constructed for intervals  $F_k$  is as follows:

$$\begin{split} \lambda_1: & a_2 \sim a_3 \sim a_4 \sim a_5 \sim a_6 \succ a_1 \sim a_7 \sim a_8 \sim a_9 \sim a_{10} \sim a_{11} \\ \lambda_2: & a_5 \sim a_6 \sim a_7 \succ a_1 \sim a_2 \sim a_3 \sim a_4 \sim a_8 \sim a_9 \sim a_{10} \sim a_{11} \\ \lambda_3: & a_6 \sim a_7 \sim a_8 \sim a_9 \sim a_{10} \sim a_{11} \succ a_1 \sim a_2 \sim a_3 \sim a_4 \sim a_5 \\ \lambda_4: & a_6 \sim a_7 \sim a_8 \sim a_9 \succ a_1 \sim a_2 \sim a_3 \sim a_4 \sim a_5 \sim a_{10} \sim a_{11} \\ \lambda_5: & a_1 \sim a_2 \succ a_3 \sim a_4 \sim a_5 \sim a_6 \sim a_7 \sim a_8 \sim a_9 \sim a_{10} \sim a_{11} \\ \lambda_6: & a_1 \succ a_2 \sim a_3 \sim a_4 \sim a_5 \sim a_6 \sim a_7 \sim a_8 \sim a_9 \sim a_{10} \sim a_{11} \\ \lambda_7: & a_1 \succ a_2 \sim a_3 \sim a_4 \sim a_5 \sim a_6 \sim a_7 \sim a_8 \sim a_9 \sim a_{10} \sim a_{11} \\ \lambda_8: & a_1 \succ a_2 \sim a_3 \sim a_4 \sim a_5 \sim a_6 \sim a_7 \sim a_8 \sim a_9 \sim a_{10} \sim a_{11} \\ \lambda_9: & a_2 \sim a_3 \succ a_4 \sim a_5 \sim a_6 \sim a_7 \sim a_8 \sim a_9 \sim a_{10} \sim a_{11} \\ \lambda_{10}: & a_2 \sim a_3 \sim a_4 \sim a_5 \sim a_6 \succ a_7 \sim a_8 \sim a_9 \sim a_{10} \sim a_{11} \end{split}$$



Fig. 2. Image C partition into 10 horizontal bands  $C_1, ..., C_{10}$  of equal width, on the left are the band histograms

Table 1. Boundary values of the image foreground intervals $F_k$
for the set of bands shown in Fig. 2.

Band	Lower bound	Upper bound
$C_1$	5	65
$C_2$	38	80
$C_3$	49	115
$C_4$	50	95
$C_5$	0	10
$C_6$	0	5
$C_7$	0	5
$C_8$	0	5
$C_9$	10	30
$C_{10}$	12	55

At the IF&PA output, after convolution (3), we get the final consensus ranking:

 $\beta_{\text{fin}}: \boldsymbol{a_6} \succ \boldsymbol{a_2} \sim \boldsymbol{a_1} \succ \boldsymbol{a_5} \sim \boldsymbol{a_3} \sim \boldsymbol{a_7} \succ \boldsymbol{a_4} \sim \boldsymbol{a_8} \sim \boldsymbol{a_9} \succ \boldsymbol{a_{10}} \succ \boldsymbol{a_{11}},$ 

whence we have  $x^* = a_6 = 57.5 \approx 58$ , which we take as the value of the foreground grayscale level, i.e. f = 58.



Fig. 3. Example of how the IF&PA method works where are shown: initial collection of m = 10 intervals {F<sub>k</sub>}, k = 1, ..., 10; range of actual values  $A = \{a_1, ..., a_{11}\}$ ; its partition into n = 10meshes; the interval fusion result  $x^* = 57.5$ 

7. For each band  $C_k$ , k = 1, ..., 10, the middle point and the bounds of the interval  $B_k = [b_k^l, b_k^u]$ corresponding to the range of gray levels of the *image background* (light, i.e. defect-free, area) are determined:

- the middle point b<sup>c</sup><sub>k</sub> of the interval is equal to the RGB-code corresponding to the maximum bin height in the histogram;
- the lower bound  $b_k^l = 0.9b_k^c$ ,
- the upper bound  $b_k^l = 1.1b_k^c$ .

Boundary values of the *image background* intervals  $B_k$  for the set of bands shown in Fig. 2 are given in Table 2.

Table 2. Boundary values of the image background intervals  $B_k$  for the set of bands shown in Fig. 2.

Band	Lower bound	Upper bound
$C_1$	100	120
$C_2$	140	180
$C_3$	160	180
$C_4$	170	180
$C_5$	160	170
$C_6$	130	150
$C_7$	140	180
$C_8$	140	160
$C_9$	140	160
$C_{10}$	160	170

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8. The obtained set of intervals  $B_k$ , k = 1, ..., 10, is fed to the input of the IF&PA procedure, which again forms the RAV. As before, the number of subintervals n - 1 of the partition equals to 10. Lower and upper RAV's bounds are equal to 100 and 180 respectively, therefore, the norm h = 180 - 100 / 10 = 8. The obtained discrete values  $a_1, a_2, ..., a_{11}$  are correspondingly 100, 108, ..., 180. The preference profile constructed for intervals  $B_k$  is as follows:

 $\begin{array}{l} \lambda_1: a_1 \sim a_2 \sim a_3 \succ a_4 \sim a_5 \sim a_6 \sim a_7 \sim a_8 \sim a_9 \sim a_{10} \sim a_{11} \\ \lambda_2: a_6 \sim a_7 \sim a_8 \sim a_9 \sim a_{10} \sim a_{11} \succ a_5 \sim a_4 \sim a_3 \sim a_2 \sim a_1 \\ \lambda_3: a_9 \sim a_{10} \sim a_{11} \succ a_1 \sim a_2 \sim a_3 \sim a_4 \sim a_5 \sim a_6 \sim a_7 \sim a_8 \\ \lambda_4: a_{10} \sim a_{11} \succ a_1 \sim a_2 \sim a_3 \sim a_4 \sim a_5 \sim a_6 \sim a_7 \sim a_8 \sim a_9 \\ \lambda_5: a_9 \succ a_1 \sim a_2 \sim a_3 \sim a_4 \sim a_5 \sim a_6 \sim a_7 \sim a_8 \sim a_9 \\ \lambda_5: a_9 \succ a_1 \sim a_2 \sim a_3 \sim a_4 \sim a_5 \sim a_6 \sim a_7 \sim a_8 \sim a_{10} \sim a_{11} \\ \lambda_6: a_5 \sim a_6 \sim a_7 \sim \succ a_1 \sim a_2 \sim a_3 \sim a_4 \sim a_8 \sim a_9 \sim a_{10} \sim a_{11} \\ \lambda_7: a_6 \sim a_7 \sim a_8 \sim a_9 \sim a_{10} \sim a_{11} \succ a_1 \sim a_2 \sim a_3 \sim a_4 \sim a_5 \\ \lambda_8: a_6 \sim a_7 \sim a_8 \succ a_1 \sim a_2 \sim a_3 \sim a_4 \sim a_5 \sim a_9 \sim a_{10} \sim a_{11} \\ \lambda_9: a_6 \sim a_7 \sim a_8 \succ a_1 \sim a_2 \sim a_3 \sim a_4 \sim a_5 \sim a_9 \sim a_{10} \sim a_{11} \\ \lambda_{10}: a_9 \succ a_1 \sim a_2 \sim a_3 \sim a_4 \sim a_5 \sim a_6 \sim a_7 \sim a_8 \sim a_{10} \sim a_{11} \end{array}$ 

At the IF&PA output, after convolution (3), we get the final consensus ranking:

 $\beta_{\text{fin}}: \boldsymbol{a_6} \sim \boldsymbol{a_9} \succ a_7 \sim a_{10} \sim a_{11} \succ a_8 \sim a_2 \succ a_1 \sim a_3 \succ a_4 \sim a_5,$ 

whence we have  $x^* = (a_6 + a_9) / 2 = (140 + 169) / 2 = 154.5 \approx 155$ , which we take as the value of the background grayscale level, i.e. b = 155.

9. Finally, we run the *regionGrowing* (C, f, b) function (see Section II.B), where f and b values obtained in steps 6 and 8 respectively are used as initial conditions and the function parameters.

### V. RESULTS AND DISCUSSIONS

Fig. 4 shows the results of segmentation by the method of region growing without and with the use of IF&PA by the example of "burn through" defect image. It is clear from Fig. 4 that arbitrary assignment of starting points leads to an insufficiently correct segmentation result in the form of two excess light regions and one excess dark region, while the use of the IF&PA made it possible to very accurately identify the defect area in the image.

Fig. 5 and Fig. 6 show the results of a similar analysis of images of other types of defects such as "crack" and "multiple defect". As one can see, in these cases the IF&PA use again provides high segmentation accuracy.

### VI. CONCLUSIONS AND OUTLOOK

It is shown in the paper how one can improve the quality of segmentation in the process of recognizing weld defects in photographic images. Such a segmentation method as region growing is quite effective.



Fig. 4. Segmentation of a "burn-through" image: a) original image, b) region growing result, c) region growing in combination with IF&PA result



Fig. 5. Segmentation of a "longitudinal crack" image: a) original image, b) region growing result, c) region growing in combination with IF & PA result



Fig. 6. Segmentation of a "multiple defect" image: a) original image, b) region growing result, c) region growing in combination with IF & PA result

However, for its correct application, the selection of appropriate starting point values is required. It is proposed to use the IF&PA method for this purpose. A special procedure has been developed for the combined application of methods of region growing and the IF&PA. Based on specific examples of recognizing weld defects of various types, it is shown that the IF&PA 17th IMEKO TC 10 and EUROLAB Virtual Conference "Global Trends in Testing, Diagnostics & Inspection for 2030" October 20-22, 2020.

improves the accuracy of segmentation stage and, consequently, of recognition in general.

In the course of further research, it is planned to carry out a statistical analysis of the application of IF&PA for segmentation with a different number of the image *C* partitions into bands. We also going to develop a formal justification for calculating the boundaries of the intervals  $F_k$  and  $B_k$  based on the information contained in the histograms of the corresponding bands.

### VII. ACKNOWLEDGMENTS

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